

A Review on Recent Developments in The GPS Based Localization and Wireless Sensor Networks

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Abstract

The advancement of the location as well as navigation technologies and procedures has made it easier to locate individuals in difficult and complicated situations. Researchers have been focusing on Wireless Sensor Network (WSN) localization over the last decade or more. A number of recent advances in the GPS location technology are discussed in this article, including applications of such technology in a variety of industries.

Keywords: WSN, Noise, Multipath, GPS location technology

1. INTRODUCTION

The "pluralistic era" of navigation as well as positioning has arrived. On just one hand, GPS receiver prices are falling, receiver sizes are shrinking, as well as GPS accuracy is rising significantly once Selective Availability is removed due to widespread use of the GPS technology. When it comes to outdoor placement, wherein there is the clear view of sky, GPS is thus almost uncontested! Contrast such condition with more difficult positioning situations including high-dynamic navigation, interior positioning, including positioning in the urban surroundings. Other locating technologies are still required in order to address GPS's major drawbacks. For example, multiple sensor systems, the pseudo-satellite technology as well as helped GPS methods have indeed been proposed or even developed, as well as wireless signals, TV signals and IP addresses as well as (DNS) that is domain name system and various mobile phone-dependent positioning techniques like the (E-OTD) enhanced observed time difference and (TOA) which is time of arrival .

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Due to the difficulties of wireless signals penetrating below, the most wireless communication is almost impossible. In order to overcome this obstacle, the subsurface sensors must operate together in the network. There are several applications for wireless sensor networks, from the home to the workplace. The use of wireless sensors in the industrial monitoring as well as control has been highly successful, but recent terrorist attacks on the underground locations have revealed the vulnerability of these locations, as seen in Fig. 1. Following the year 2005 London Underground explosion, WSNs have been introduced and are currently the subject of ongoing study. Localizing and routing information via underground wireless nodes is a must. As a result, the necessity for subterranean monitoring has grown significantly.

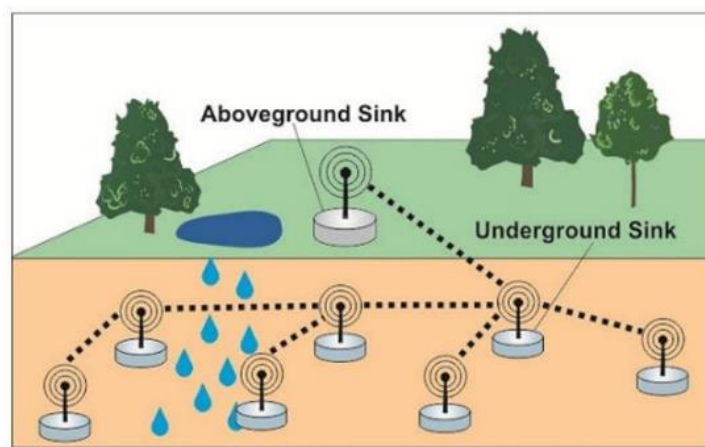


Figure 29 Usage of wireless underground sensor networks for agricultural monitoring

Within literature, there are a variety of approaches for locating and detecting target nodes. However, it is necessary to look into strategies that may give better precision in the localization of wireless nodes during communication is being carried out. Using beacon-dependent communication, nodes within network may be accurately located and communicated with. Within literature, there are methods for the localization that are greater than 50% accurate. When it comes to sending data more efficiently, localisation is a crucial aspect of this new method. An effective method for localising and facilitating communication in subterranean wireless sensor networks has been suggested, simulated, and confirmed in this study. Related papers, the description of such suggested approach, and a simulation analysis are included in the following sections.

2. LITERATURE REVIEW

(O'Mahony et al., 2021) A unique intelligent interference diagnostic system is developed in this study to enhance the security of the wireless edge devices. Received in-phase (I) as well as quadrature-phase (Q) samples being only used to identify sophisticated, subtle, and conventional crude jamming assaults

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on communications networks and systems. Decentralized decision-making is enabled by this I/Q sample use, in which the low-order characteristics were recovered in a prior work focusing on the 2.4–2.5 GHz wireless signals. The article's work is based on the optimum intelligent models that are related with this research. Monte Carlo simulations first study the ideal situation, which has no hardware limits, defines data type of the signal interactions as well as stimulates the research of a hardware implementation. SDRs broadcast matching ZigBee signals including continuous-wave interference within ZigBee wireless testbeds that have been constructed using (SDRs) software-defined radios. Low-order features are used primarily in the development of low-complexity supervised machine learning models, which have an average accuracy of over 98percent. SDR as well as commercial (XBee) sources of the artificial jamming as well as SDR jamming of the ZigBee signals are examined for the ZigBee over-the-air data inside the suggested technique. For the wireless edge device interference diagnostic tools, such method provides a genuine node categorization mechanism as well as an overall algorithm. Support Vector Machine, XGBoost, including (DNN) Deep Neural Network models are being developed as part of the inquiry, with XGBoost being the most effective. Using worldwide positioning system signals to modify the optimised models shows the methodology's transferability. Upon that Raspberry Pi, the methods were put into practise Embedded device investigates a deployment that is very resource restricted. It is the actual experimentally confirmed interference diagnosis paradigm that allows independent device operation, since no channel assumptions, the network-level information, or even spectral pictures are needed. When using I/Q data low-order features, models are able to achieve excellent accuracy and generalisation to previously unknown data sets.

(Cheng et al., 2021) Even time intervals of the video recorders may be calibrated utilizing an LED panel termed as "SEXTA," that uses GPS signals as a time reference. Direct frame-by-frame measurements of recording's frame intervals are made using video recorders with the CCD or even the CMOS sensors in the global shutter or even rolling shutter modes, with a temporal resolution of the 2 ms or more. Utilizing a DSLR camera as well as a previously examined dashboard camera, the system has been shown to be accurate. Sexta's frame-by-frame analysis may disclose sensor information such as kind of the sensor (CMOS versus CCD), exposure duration, direction as well as speed of the rolling shutter for the CMOS sensors, and usual features of the dashboard cameras like frame skipping.

(Nassar et al., 2020) We have made two datasets available to the general public in this study. RP fingerprints were created by four users in the Bush Court, a busy part of the Murdoch University, and also the dataset includes 16,032 of the most accurate as well as consistently labelled RP WiFi fingerprints. More than 2.4 million Wifi signal strength records are included in second dataset, which is made up of records produced by a total of 1000 devices, along with four users. As a solution to Bush Court's WiFi coverage issue, we mounted our previously built (WSNs) Wireless Sensor Nodes to existing rubbish bins, allowing them to offer real-time environmental monitoring as well as operate as soft APs which detect MAC addresses as well as Wifi signals from nearby devices.

(Simões et al., 2020) The advancement of the location as well as the navigation technologies and procedures has made it easier to locate individuals in difficult and complicated situations. As a result of

these advancements, scientific community is increasingly interested in employing (IPSs) indoor positioning systems with a better degree of accuracy and faster delivery time in order to help groups of individuals like visually impaired. To provide a more comprehensive understanding of IPSs, much study synthesises a variety of works which deal with their physical as well as logical methods. Such surveys, though, have to be examined on a regular basis in order to keep the literature up-to-date. One such paper provides readers as well as researchers with the more recent version of what's been done as well as advantages including disadvantages of every approach to guide reviews as well as discussions on such topics, expanding the range of the technologies as well as the methodologies for helping visually impaired in earlier works. For the visually impaired, we examine a number of issues and future developments in the building of the indoor navigation and the locating systems.

(Adegoke et al., 2019) (CAVs) Connected autonomous vehicles must be able to assess their location to the closest centimetre in order to implement the intelligent vehicular transport networks as well as self-driving automobiles. If you're utilizing a CAV, you may get traditional positioning simply attaching the (INSSs) inertial navigation system to one of the satellites navigation systems, like the (GPS) Global Positioning System . Enterprise or even carrier-grade Wi-Fi networks could be used opportunistically for the localization or even "fused" with the GNSS to enhance localization accuracy as well as the precision throughout urban environments in which Wi-Fi coverage has been ubiquitous as well as GNSS signals experience signal blockages, even multipath or the non-line-of-sight (NLOS) propagation. With in literature, there exist GNSS-free systems, but a review of vehicle location from the standpoint of the Wi-Fi anchor or even an infrastructure is few. Since recent advancements in positioning approaches between being an ego vehicle as well as the vehicular network infrastructure will be examined in this analysis, The correctness, complexity, and relevance of the studied literature with regard to an intelligent transportation system needs for CAVs are also addressed in this research. Pervasive localization services for the CAVs in urban canyons, thick greenery, or even the multi-story parking garages are anticipated using hybrid vehicular localization systems.

(Mardonova & Choi, 2018) This article presents an overview of such mining industry's existing and future use of the wearable devices, as well as technology's current as well as future developments. Among the topics covered in this overview are the many types of the wearable devices and sensor functions that may be found in them, as well as instances of how they have been put to use in various industries. The mining industry's current use of wearable gadget technologies is examined. Other conceivable uses include a mining safety management system that may be worn by miners. The outcomes of this study suggest that the safety of the mining operations may be improved by incorporating wearable device technology. Because of this, wearable gadgets should be employed more often in the mining sector.

(Kapoor et al., 2017) In light of the current developments in the (UAS) Unmanned Aircraft system-Traffic Management research framework, it is critical to fulfil rigorous the separation assurance as well as the navigation performance criteria for the Unmanned Aircraft Systems (UAS). The (GNSS) Global Navigation Satellite System is susceptible to data deterioration or full signal loss owing to the multipath

effects, the interference, or the antenna obscuration in the dense metropolitan areas with towering buildings as well as the complex man-made structures. With the low-cost civilian GNSS receivers susceptible to the spoof attack, there has to be a danger of the jamming or even spoofing of the GNSS signals. To enhance the effectiveness of the UAS navigation within urban canyons, a variety of (SoOP) Signals of Opportunity strategies are being tested. The system performance characteristics are modelled using electromagnetic signals present in metropolitan contexts, such as analogue or even the digital radio, the analogue or even digital television, GSM, Wi-Fi, as well as the Code Division Multiple Access (CDMA)-based signals. Time of Arrival (TOA), (AOA) that is the Angle of Arrival, Received Signal Strength (RSS) as well as the TDOA are some of the implementation approaches for the exploiting SoOP. Additionally, new low-cost (NGS) Navigation and Guidance Systems may make use of SoOP approaches. No one source of the SoOP for the navigation works in all situations, thus a SoOP source must be chosen depending on the unique needs of urban area in which the SoOP is to be employed. In addition to hardware and software expenses, the (UAV) Unmanned Aerial Vehicle's power and weight restrictions are also taken into account while choosing acceptable SoOP signal sources. As a result, the low-cost as well as the low-volume integrated NGS solution supporting the trusted autonomous aerial operations has a significant potential to save infrastructure as well as energy expenses.

(Nellore & Hancke, 2016) Even while vehicle traffic has skyrocketed, infrastructure like roads and transit networks hasn't kept pace, making it difficult to effectively handle the influx of automobiles. This has resulted in a rise in traffic jams and traffic-related pollution, which has a negative impact on a variety of economies throughout the globe. Static control systems may cause traffic backups that prevent emergency vehicles from getting through. It has becoming more popular to use (WSNs) that is Wireless Sensor Networks to monitor traffic as well as prevent congestion. As a result of its fast data transmission, low-maintenance, small design, and lower cost, WSNs have become a popular choice among businesses and consumers alike. The use of Wireless Sensor Networks (WSNs) in traffic management systems has indeed been extensively studied for its ability to reduce average waiting times at junctions while also reducing traffic congestion. Real-time traffic monitoring is now possible because to RFIDs, WSNs, ZigBees, VANETs, infrared signals, cameras, and Bluetooth. Priority-based signalling as well as minimising vehicle AWT congestion are among the goals of this work. According to this study, the primary goal is to identify various traffic management strategies that may be employed to reduce congestion. For the purpose of avoiding congestion and prioritising emergency vehicles, the existing urban traffic control techniques are examined.

(Gandhi & Rama, 2015) The Subterranean Wireless Sensor Networks are intended to detect anomalous subsurface conditions and report them to base station based upon the application area. Multi-hop communication may be defined by distance between the nodes within the network. In several power optimization methods, the position of nodes as well as the distance in between the nodes is critical. However, the question of how to go from one place to another, no matter how far apart they are, still remains. We're looking for a way to locate and send data in underground locations that's as efficient as

possible. Nodes are first installed in the subterranean regions, all of which link to sink which is then connected towards the Base Station. Using GPS, Base Station can find all of the nodes and utilise them as the reference inside the event of a failure. To avoid having to go via intermediary nodes, sink node has what's known as an NTA that is a region where nodes may be identified directly by the sink node. The computational approach to achieving performance is supported by our research findings.

(Garg & Jhamb, 2013) A wireless sensor network (WSN) is a network made up of sensor nodes that are small wireless devices. As technology advances, so does the field of the wireless sensor networks (WSN). The remote environmental monitoring, the target tracking, and other uses for Wireless Sensor Networks are all possible. A variety of techniques have been developed in two dimensional for the location tracking, however in the actual world, we need all 3 planes for accurate estimate and more precision in localization WSN positioning on tough terrain necessitates 3D positioning algorithms that give improved accuracy and reduce estimate errors while also providing a real-world picture. In this survey, we'll go through the many ways that node may pinpoint its exact location.

(Egea-Lopez et al., 2005) Sharing information effectively is the current foundation of knowledge management. Multimedia information collecting as well as the system integration are major issues in current industrial operations, which need huge expenditures and the use of new technology. Wireless networks including GSM or even IEEE 802.11 are increasingly the focus of the industrial attention since they provide various advantages, like cheap cost, quick implementation, and the possibility to build new applications at the low cost. When it comes to wireless networks, although, they must meet industrial requirements such as scalability as well as flexibility; the high availability; immunity to the interference; security; as well as many more. All of these needs are thoroughly examined in this study, as are current wireless solutions as well as the possibilities for industry and indeed the existing wireless standard to fit.

3. GLOBAL POSITIONING SYSTEM (GPS)

(GPS) The global positioning system may be used to determine the location of sensors having pre-existing location data, which are referred to as anchors. The placement of sensor network will be determined by such anchors. It is possible to determine the exact location of the GPS satellite anywhere at given point in time. The difference between when GPS signal is obtained just at receiver and when the GPS signal is sent through the GPS satellite is used to calculate the distance between a GPS receiver on the ground and a GPS satellite. According to Capkun, the GPS downsides include high costs, inability to utilise it inside, and confusion due to tall buildings or the other environmental impediments. Power-constrained sensor nodes have a challenge when using GPS receivers because of the large power they use.

WSN the location identification or even the localization refers to creating a WSN map through finding every node's precise geographical coordinates. Manual localization or even GPS localization are also

viable options. While GPS Localization uses satellites, the Manual Localization relies on human input and computation. GPS has a limitation in which it can't be used in areas with extensive vegetation, mountains, or the other obstructions in the path of GPS satellites' view. For the localization, the reference node is used in the same way as the neighbour node as well as the anchor node (whose positions were previously known thanks to GPS) are. The x and y plane, where the x as well as y coordinates are same as true location of surface and the height is fixed, is where the majority of localization algorithms function. The 2D localization mechanism is less complicated and consumes less energy as well as time than 3D localization. It's indeed difficult to estimate in hard terrains but delivers high accuracy in the flat terrains. Whenever the no. of nodes increases as well as anchor nodes remain present, it delivers an exact distance. In order to get the best results in 3D, an additional plane known as the z plane is needed. It has a high degree of accuracy and may be utilised in difficult terrain. It is possible to make a mistake in mapping of such predicted locations to the actual world since it includes all three planes. With the help of a 3D localization technology, this issue has been fully removed.

4. LOCALIZATION METHOD

Anchor nodes are used to identify the position of the node in 2D and 3D, respectively. Nodes may be classified in the followed ways:

- **Anchor nodes:** An Anchor or even Beacon node is a kind of node in a wireless sensor network (WSN).
- **Base Station:** Network information is sent to a PC using this particular anchor node. The remainder of AmI devices get data from such a PC, which is then sent out across the network. Above 50 different methods have been developed for the WSN localization to far. In order to avoid wasting time, we'll first categorise these algorithms into a few broad groups. Such algorithms may be categorised based on a variety of factors, such as.

- 1) Centralized versus distributed
- 2) Anchor based versus. Anchor less
- 3) Range based versus. Range free

1. Centralized Localization:

One single base station does all of the computations in centralised localization. Overhead and rising costs are the main drawbacks. Localization of the unknown nodes utilizing MDS-MAP is done by estimating the distances to each other using shortest route algorithm, although in minimal (LS) least square approximation approach, the distances to each other are estimated using RSSI data.

2. Distributed Localization:

In the Distributed Localization, every node calculates its own location inside the network by communicating with the nodes around it. It was possible to reduce error by employing mobile nodes as well as the acoustic energy for the distance estimate in the distributed method. The authors employed a Kalman filter-depends on distributed localization approach to identify the position of the WSN nodes.

3. Anchor Based:

To begin an algorithm, an anchor-based algorithms use the positions of an anchor nodes as well as resulting global coordinates to provide a beginning point for process. An average localization error seems inversely related to density of the anchor nodes in methods based on anchors. There are more precise reference points more and more anchor nodes there are. When more resources are added to these nodes, the price of system grows. So far, the methods used to determine distance have indeed been inaccurate. The use of the anchor-based localization is lately gained attention since global coordinates are more common than local coordinates throughout most applications.

4. Anchor Less:

This distance in between nodes is being used to create the local map of nodes with in anchorless schemes. Maps may be translated, rotated, or flipped so that they can be stitched into any coordinate system. The MDS-MAP technique can produce a local map of such nodes within WSN without anchors, but now at least 3 anchors are needed to construct the global map avoiding flip ambiguity problems. a global map.

5. Range-based:

Ultrasound sensors, for example, are used in this method to determine the distances between all of the nodes. It is possible to determine the exact location of the nodes that are not attached to anchors using triangulation methods. These methods provide a greater degree of precision, but they need more hardware, increasing both size and expense. Received Signal Strength Indicator (RSSI), (TOA) Time of Arrival, (AOA) Angle of Arrival, (TDOA) Time Difference of Arrival, Lateration as well as Angulation technique are the most often utilised.

6. Range-free

Using messages exchanged between anchor nodes and so-called "beacons," this method determines the location of the non-anchor nodes depending on the implicit information supplied by anchor nodes. In most cases, this data is made up of many components, such as the no. of devices that are connected in a hop or the radio coverage that a device has. They include Hop Count, APIT (for Centroid), as well as DV-Hop (for DV-Hop).

5. CONCLUSION

In the wireless sensor networks, location is a critical consideration. Many scholars have put in a lot of time and effort, and a new algorithm has also been developed. It is of particular significance to real-world applications of the WSNs whenever the disparity between localizations in the 2-D place as well as the 3-D space is large. Compared to the 2D localization, 3D computation as well as the communication is far more powerful.

Wifi-based localization systems have gotten a lot of attention lately since GPS signals are hard to get by inside and in the certain open regions. Several datasets have indeed been developed in the last decade to allow academics to evaluate various methods of localization. It has been difficult to cover wide regions like parks wherein GPS remains unavailable as well as Wifi connectivity points are few because of the existing datasets. Existing datasets also concentrate only on obtaining user-provided Wifi fingerprint data. In our experience, no dataset contains RSS values gathered by the wireless (APs) access points.

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